

Setting up Raspbian (and DOOM!) a learn.sparkfun.com tutorial

Available online at: <http://sfe.io/t162>

Contents

- [Introduction](#)
- [Prepare an SD Card](#)
- [Prepare the Pi](#)
- [Install Raspbian](#)
- [Setup Raspbian](#)
- [Exploring Raspbian](#)
- [DOOOOOOOM!](#)
- [Resources and Going Further](#)

Introduction

The Raspberry Pi is a cross between a typical embedded system -- like an [Arduino](#) -- and a desktop computer. The Pi packs a 700MHz ARM11 Core with 512MB of RAM, **HDMI** and audio outputs, 2 **USB** ports, an **Ethernet** jack, and an **SD** socket with support for up to a 32GB SD card. In the eyes of some, it's one of the more powerful, cost-effective embedded boards to hit the market. To others, it's one of the most compact, bare-bones personal computers ever to grace the electronics world with it's presence. In either case, it's here to blur the line between the world of embedded electronics and personal computing.



The Raspberry Pi is a great platform on which to learn **Linux and programming**. It's also a powerful solution for many "Internet-of-Things" projects out there, because it's so easy to get connected to the Internet. It can run Python scripts, or even compile programs written in C. It's a full-blown computer!

And, of course, it can be used to play games.



Chocolate Doom running on the Pi.

Covered in This Tutorial

In this tutorial, we'll show you how to quickly get up-and-running with the Raspberry Pi. We'll set the Pi up with the most popular, community-driven Linux distribution available: **Raspbian**. Next, we'll show you how to set up Raspbian, and access some of the features included with it.

Finally, and most importantly, we'll show you how to set up and run [Chocolate Doom](#), a Doom source port that runs beautifully on the little Pi. Mmmm chocolate pie.

Required Materials

To follow along with this tutorial, you'll need the following materials:



- [Raspberry Pi Model B](#) or [Model A](#) (has less RAM and no Ethernet)
- A [5V power supply](#) with a [micro USB](#) termination. The supply should be able to source at least **700mA**. Most phone chargers (with micro USB cables) should work.
- An [SD Card](#) no smaller than 4GB, and no less than class 4.
- A **USB keyboard** and **mouse**.
- A **display** connected to either the [HDMI](#) or [RCA composite video](#) output.
 - If your monitor only has a VGA port, there are [HDMI to VGA adapters](#) to convert between the two. (You may need a beefier power supply if you're using that.)
 - If your monitor only has DVI, converting from HDMI is easy with an [HDMI to DVI cable](#).
- An **ethernet cable** and a connection to an Internet-connected network. (Optional, but very useful to get software updates [and Doom].)
 - Alternatively, you can use a **USB WiFi module** with the Pi. Check out our [Wireless on the Pi](#) tutorial for help setting that up.
- **Headphones** or **speakers** with a 3.5mm stereo jack termination (optional, unless, for some reason, you don't want to hear the dying wails of [former humans](#)).

Suggested Reading

This tutorial aims to be as Raspberry Pi beginner-friendly as possible. No previous knowledge of electronics is required. Feel free to jump right in on the next page. If you want to learn a little bit about what's going on behind the scenes, here are some beginner tutorials we recommend reading:

- [What is Electricity?](#)
- [Voltage, Current, Resistance, and Ohm's Law](#)
- [Analog vs. Digital](#)
- [Series and Parallel Circuits](#)

Prepare an SD Card

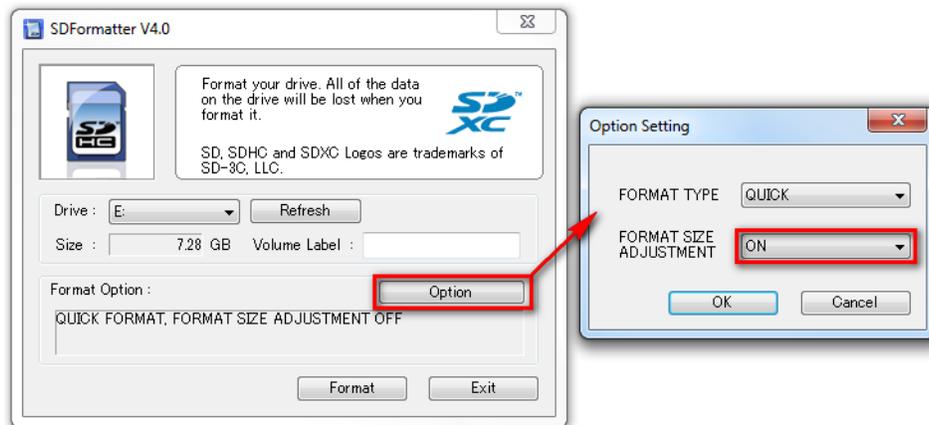
Before you can start installing Raspbian, you'll have to get the installer set up on an SD card. Follow the steps below to prepare your SD card by [formatting](#) it, and then [installing the NOOBS software](#).

Regardless of which operating system you're using, begin by **inserting your SD card** into your computer. Then, you'll need to begin by formatting the card. Follow along with the section below that matches your OS.

Format the Card

Windows

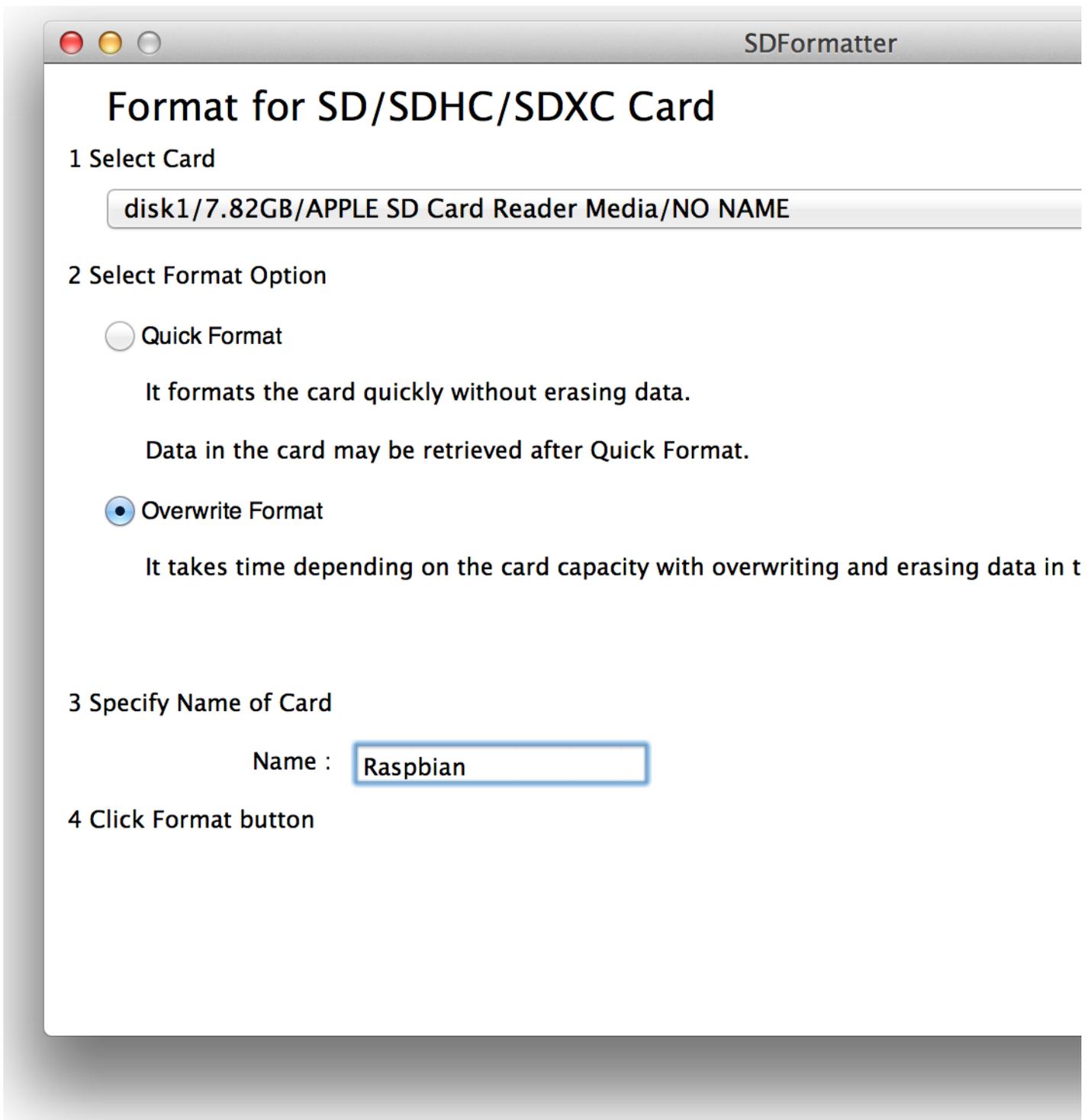
1. Download [SDFormatter for Windows](#). Unzip it, and run **Setup.exe**. Follow along with the InstallShield Wizard to install SDFormatter.
2. Open **SDFormatter**.
3. Click **Option** and set **FORMAT SIZE ADJUSTMENT** to **ON**.



4. Select your card from the *Drive* dropdown menu (if it wasn't selected automatically). Check and double-check that the drive letter is correct.
5. Click **Format**, then click **OK** a couple times. You should get a *Drive Format complete!* pop up shortly.

Mac OS X

1. Download [SDFormatter for Mac](#). Open the the downloaded file, and follow the **Installer** directions to install.
2. Open **SDFormatter** (it should be in your *Applications* folder).
3. Select *Overwrite Format* as the format option.



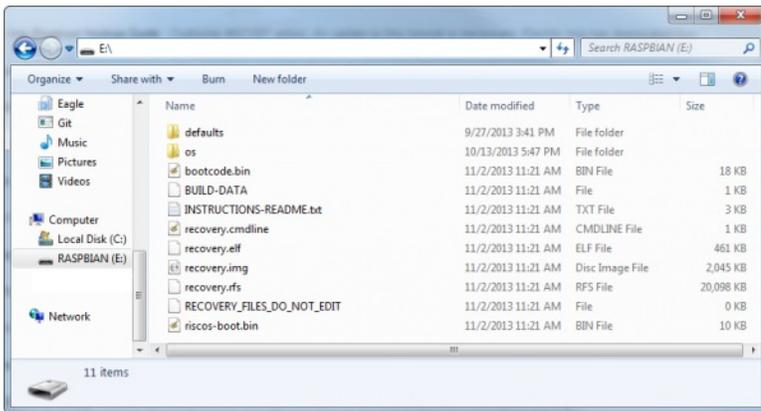
4. **Select your card** from the top dropdown menu (if it wasn't selected automatically). Make sure it's correct!
5. Click *Format*, and watch the progress bar slowly crawl across the bottom of the window. *ACard Format complete !* message should appear once successful.

Download NOOBS

Raspberry Pi's *New Out of Box Software* (NOOBS) is recommended for first time Pi users (and even advanced ones). It includes a variety of useful operating system images (including Raspbian), and really simplifies the process of installing them.

Head over to the [Raspberry Pi downloads page](#), and download the most recent **NOOBS (offline install) image** (*NOOBS_v1_3_2.zip* as of writing this). It should be a 1-ish GB ZIP folder.

Once the download has finished, **extract the ZIP folder** and place the contents at the top level of your SD card. Once unzipped, the directory structure should look a little something like this:



Dang! That is one prepared SD card. Time to set up the Pi.

Prepare the Pi

This page is all about connecting peripherals to your Pi in preparation for installing Raspbian. So preheat your oven and let's get cooking.

Connect Display

There are two potential places to connect a display on the Pi: either **HDMI** or **component video**.



If your monitor has neither of those inputs, a [VGA-to-HDMI adapter](#) or [HDMI to DVI](#) cable might be what you need.

HDMI does carry audio, if your display can support that. Otherwise you can use the 3.5mm jack on the other side.

Connect USB Peripherals

Next up, connect your **mouse and keyboard**. As long as you don't plan to use any other USB peripherals (flash drives, WiFi cards, etc.) you can use both USB ports on the Pi. Otherwise, you may want to look into adding a USB hub.



Some of these peripherals can use a lot of power (especially optical and wireless mice). If you notice issues with the mouse or keyboard, you may need to use them with a **powered USB hub**.

Insert SD Card

Insert your prepared SD card into the Pi. The SD socket is on the bottom side of the board. When inserting your card, make sure the **gold contacts are facing up toward the board**.



(Optional, Recommended) Connect Ethernet

In order to download updates and other software for your Pi, it's recommended that you connect it to an Internet-connected network via Ethernet. The Ethernet jack sits right next to the pair of USB sockets.

Connect Power

Power time! Plug your [micro-B USB cable](#) into your wall adapter, then plug the other end into your Pi's small, micro-B USB port.



The Pi-quad-topus is complete. Time to power it up!

The Pi doesn't have a power switch, so **make sure everything else is plugged in before connecting power**. As soon as power is applied to the Pi, it'll look at the contents of the SD card and begin to boot up.

Quick! As the Pi begins to boot for the first time, head over to the next page for further directions.

Install Raspbian

As your Pi begins to boot for the first time, you should be presented with the image installation screen. If so, skip down to the [Image Installation Selection section](#). Otherwise, time for some quick troubleshooting:

Blank, Black Display on First Boot?

If you're turning on your Pi for the first time, and don't see anything on the screen, don't fret! As long as your monitor isn't complaining about "No Signal", the Pi probably *is* working.

First, try pressing either 1, 2, 3, or 4 on your keyboard depending on which display mode you need:

1. **HDMI** -- Regular HDMI mode.
2. **HDMI safe** -- Try this if you're using HDMI, but option 1 doesn't work.
3. **Composite PAL** -- Composite cable, PAL signal out.
4. **Composite NTSC** -- Composite cable, NTSC signal out.

After selecting the correct mode, your screen should continue on to the install selection screen.

Still No Luck?

If your screen is still blank, you may have to manually configure it. Try this:

1. Unplug your Pi, take out the SD card, and plug it back into your computer.
2. Create a new file called `config.txt` at the top level of your SD card.
3. In `config.txt` add these lines:

```
hdmi_drive=2      # HDMI/DVI mode (1=DVI, 2=HDMI)
hdmi_group=2      # HDMI type (1=CEA, 2=DMT)
hdmi_mode=16      # Resolution (9=800x600/60Hz, 16=1024x768/60, 28=1280x800/60)
hdmi_force_hotplug=1 # 1=Force HDMI mode even if no HDMI monitor is detected
```

You may need to alter some values there. These settings manually define things like HDMI mode and resolution. For more help altering the `config.txt` file, check out the [RPi config page](#).

(These values were required for an old 15-inch monitor connected to the Pi via a VGA-to-HDMI adapter.)

Image Install Selection

The first step in NOOBS setup is selecting which images to install. We recommend selecting *at least* Raspbian. If you have a lot of space on your card, you can install multiple operating system images.

Use your mouse to select or de-select options (or navigate up and down with the arrow keys, and Spacebar to select).



After selecting the image, you can modify the language setting. Then click **install** or press **i** to start the installation.

The installation procedure will take a while (30 minutes to an hour-ish). Read the handful of installation slides:

Raspbian is a free operating system based on **Linux** and optimised for the **Raspberry Pi**.

An **operating system** is the set of basic programs and utilities that make your Raspberry Pi run.

When **Raspbian** boots up you will need to log in to the system.

The default username for **Raspbian** is **pi**, with the default password **raspberrypi**.

You will need to remember this information to log in so you might want to write it down now.

The first time you boot up **Raspbian**, you will see a configuration program called **raspi-config**.

In **raspi-config** you can choose to always boot into either a **Graphical User Interface (GUI)** or into the **Command Line Interface**.

A **GUI** has icons and windows much like Microsoft Windows or OSX.

A **Command Line Interface** allows you to type commands into your Pi directly.

If you want to start the **GUI** from the **Command Line Interface**, you can type:

startx

There are many great programs already pre-installed on **Raspbian**, just waiting for you to boot up and play.

If you're new to programming we recommend starting with a program called **Scratch**.

This can be launched by clicking on the following icon on the desktop.

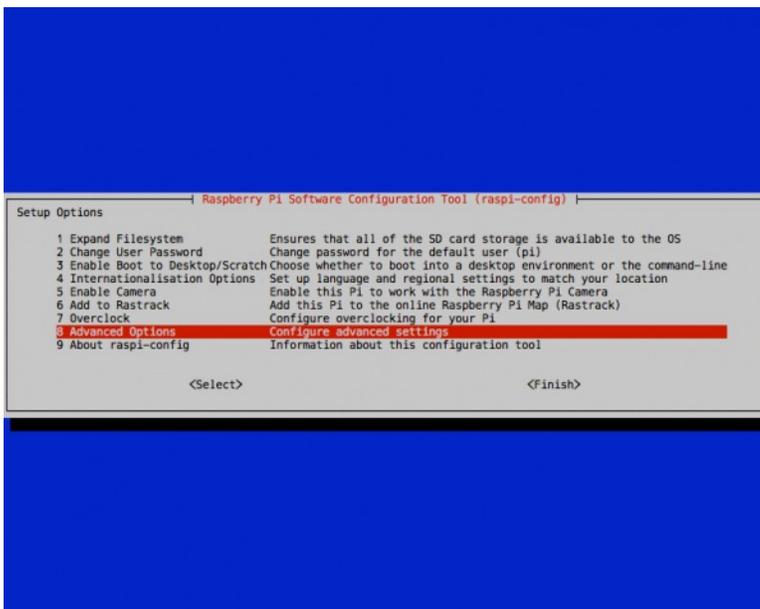
You can also download additional programs or even sell your own content on **The Pi Store**.

<http://store.raspberrypi.com>

Then go take a break to bake some pie or something.

Setup Raspbian

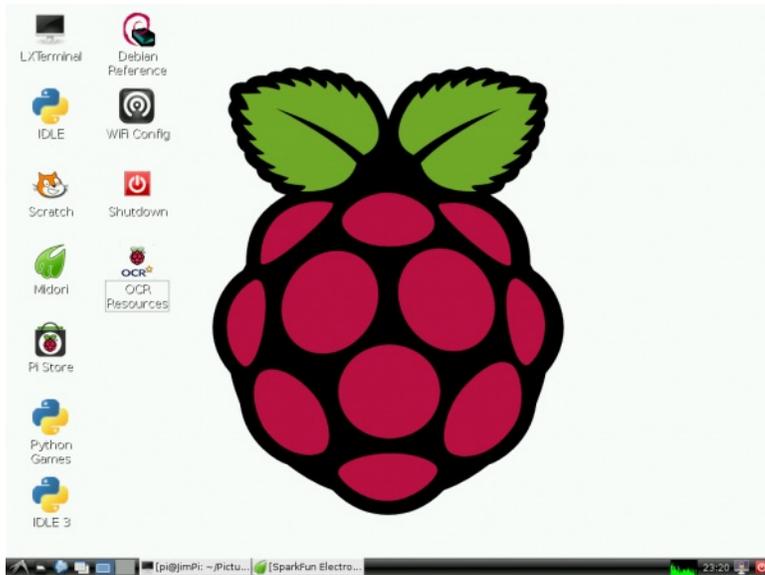
After NOOBS runs through the installation process the Raspberry Pi will reboot, and present you with the *Raspberry Pi Software Configuration Tool* (if you don't see this, scroll down to the [next section](#)):



1. **Expand Filesystem** -- Don't worry about this. NOOBS already did it for you.
2. **Change User Password** -- This step is recommended! Follow the on-screen directions to set a new password for you Pi. By default the password is set to *raspberry*, and the user is set to *pi*.
3. **Enable Boot to Desktop/Scratch** -- Select whether to boot into desktop or simply the text console. The console mode will obviously boot faster, and you can type `Startx` to open the GUI. Booting to desktop may be easier for those more comfortable with Windows or Mac, though.
4. **Internationalisation Options** -- Here you can adjust the timezone, keyboard layout, and language of your Pi. These changes take a while to be made, so be patient.
5. **Enable Camera** -- If you've got a [Raspberry Pi Camera](#), this is the setting for you.
6. **Add to Rastrack** -- If you want your Pi to be documented on [Rastrack](#).
7. **Overclock** -- If really want to ride your Pi to the max, you can overclock it. This taxes the entire system, and can lead to failures. Make sure you have a beefier power supply if you overclock. We recommend at least *trying* the Pi at normal clock settings, before deciding to overclock it.
8. **Advanced Options** -- There are some fun options here, like setting the **hostname** or enabling/disabling SPI and SSH. For the most part, these options can be left alone, though.

Once you've made all of your adjustments, scroll down and over to `<Finish>` and allow the Pi to Reboot.

If you booted into console mode, type `Startx` to open the GUI. Otherwise, you'll already be presented with the beautiful Raspberry Pi desktop.

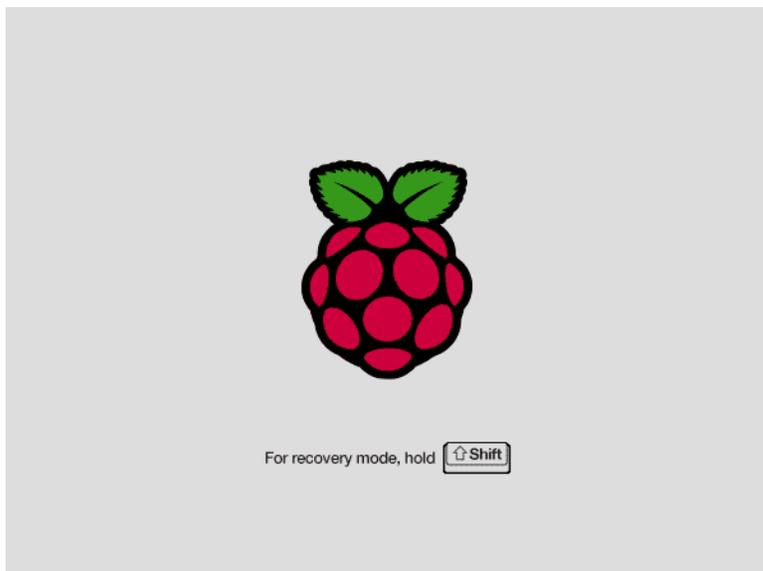


The default Raspbian desktop.

Booting to Blank, Black Screen?

If, after installing Raspbian, your Pi boots up only to land back on a blank, black screen, you may need to edit another `config.txt`. This one specific to the Raspbian install.

The key to this is entering **recovery mode**. When the Pi is booting, you should at least see this screen:



As soon as you see that grey, recovery mode screen **hold down shift** to enter recovery mode. This should present you with a familiar looking window. "Raspbian" should already be selected, and it should have a greenish background to indicate it's installed. **Select your Raspbian image**, and then **click Edit**

config (e) (or press **e**) to open config.txt.



Each line that begins with a # is commented out, so scroll down to the very bottom where there are a handful of non-comment lines. This is where you'll want to modify the *NOOBS Auto-generated Settings* to match what you need. If you had to manually create a config.txt file in the last step, try using those same values. For example, this worked for us:

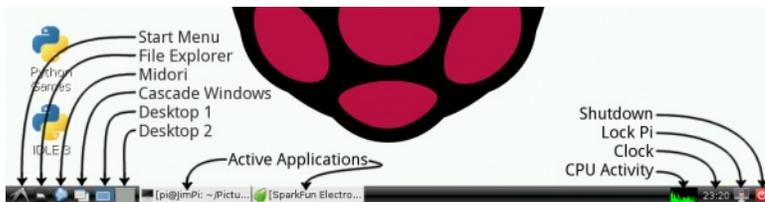
```
hdmi_drive=2      # HDMI/DVI mode (1=DVI, 2=HDMI)
hdmi_group=2     # HDMI type (1=CEA, 2=DMT)
hdmi_mode=16    # Resolution (9=800x600/60Hz, 16=1024x768/60, 28=1280x800/60)
hdmi_force_hotplug=1 # 1=Force HDMI mode even if no HDMI monitor is detected
```

Check out the [RPi config page](#) for more help adjusting keys and values. Make sure you comment out (or replace) the keys and values that were already there.

Then **hit ESC** and cross your fingers as the Pi reboots. If you see a wall of scrolling text as the operating system begins to boot, that's a good sign! If not, go back to recovery mode and try modifying config.txt some other way.

Exploring Raspbian

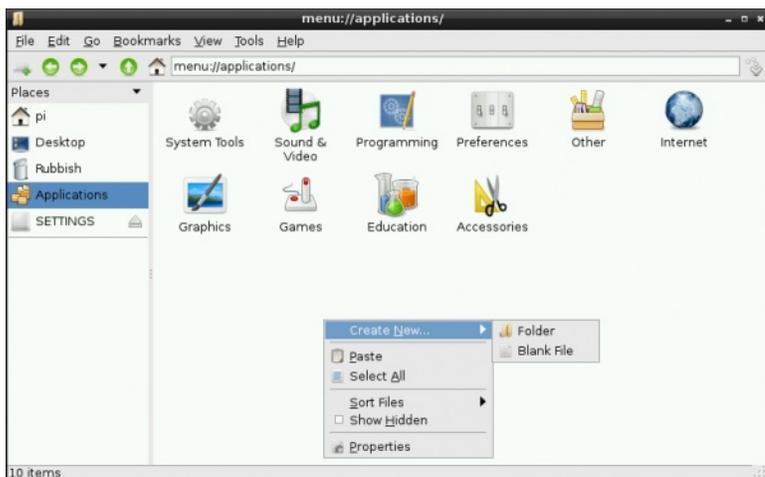
Raspbian comes with a variety of useful software tools. The UI should feel generally similar to Windows, OS X, and other Linux OS'es you may have used.



You can explore the environment on your own, but here are some of our favorite included tools:

File Manager

If you've done any sort of file manipulation, creation, or deletion, you've probably encountered a file browser before. Open the File Manager by clicking the second icon from the left on the bottom taskbar.

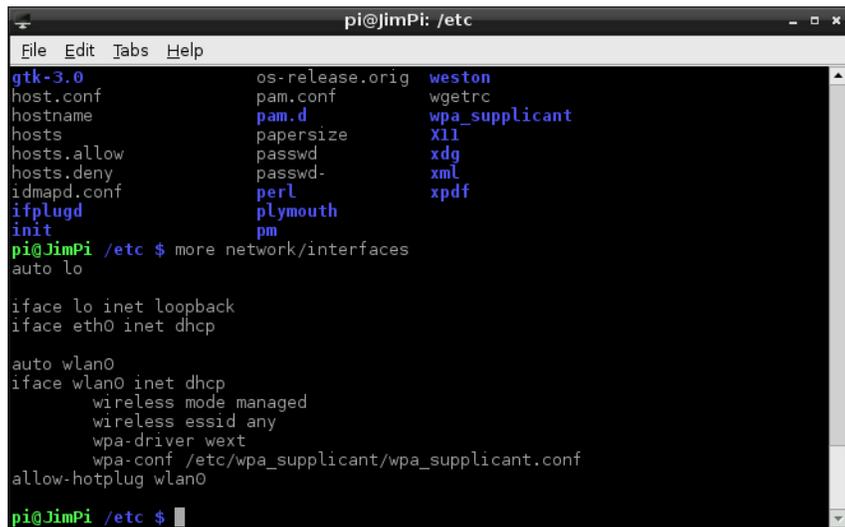


Using the file manager to browse around the Applications folder.

You can use the File Manager to look around at what files, applications, and tools are included with Raspbian. Or you can be a little more Linux-y by using the terminal...

LXTerminal

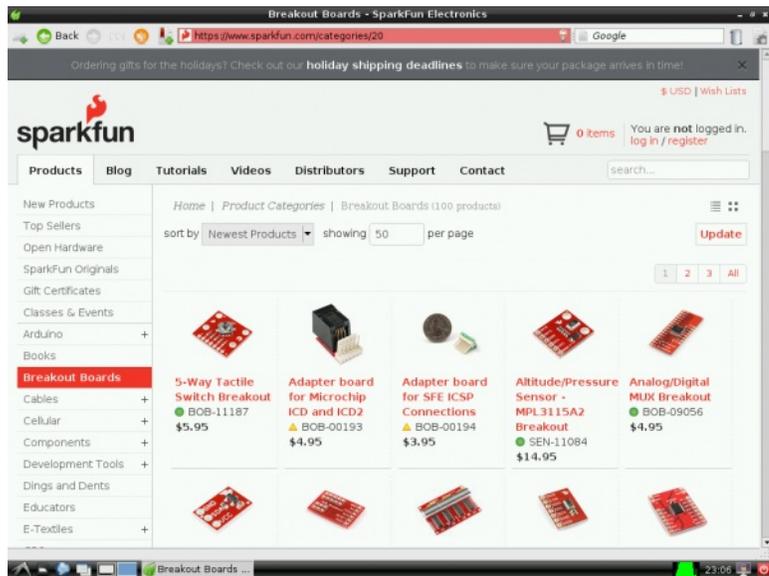
LXTerminal is Raspbian's default terminal program. If thinking of "Linux" conjures images of hackers typing furiously into a text-filled black-and-white terminal, LXTerminal is the actualization of that.



If you've never used Linux, or are unfamiliar with the command line interface (CLI), there are [plenty](#) of [resources](#) to help [get you started](#). Begin with navigating around using `cd`, list some directory contents with `ls`, read some command manuals with `man`, and you'll be a command line ninja in no time.

Midori

Midori is the default **web browser** bundled with Raspbian. Midori aims to be both fast and lightweight, but it can still handle a lot of modern web pages.



Browsing SFE from Midori.

With Midori you have access to tabs, bookmarks, search bars, and other utilities you may be accustomed to with using other web browsers. No Flash, though, so no Youtube'ing.

Text Editors: Nano & Leafpad

Both of these text editors can be used to modify text files, which is necessary to **configure** many applications. The difference between the two is the GUI. [Leafpad](#) is a few-frills, graphical text editor like Notepad (Windows) or TextEdit (OS X). Leafpad can be found from the "Accessories" menu under the Start menu.

[Nano](#) is Raspbian's **terminal-based** text editor. It's fast, lightweight, and more technical than Leafpad. Once you get into the habit of using Nano, you'll never go back to Leafpad, because you can edit stuff so much faster.

```

pi@jimPi: ~/Doom/chocolate-doom-1.7.0
File Edit Tabs Help
GNU nano 2.2.6 File: configure
#
#
# This configure script is free software; the Free Software Foundation
# gives unlimited permission to copy, distribute and modify it.
## ----- ##
## M4sh Initialization. ##
## ----- ##

# Be more Bourne compatible
DUALCASE=1; export DUALCASE # for MKS sh
if test -n "${ZSH_VERSION-set}" && (emulate sh) >/dev/null 2>&1; then :
  emulate sh
  NULLCMD=:
  # Pre-4.2 versions of Zsh do word splitting on ${1+"$@"}, which
  # is contrary to our usage.  Disable this feature.
  alias -g "${1+"$@"}'="'"$@"'"
  setopt NO_GLOB_SUBST
else
  case `(set -o) 2>/dev/null` in #(
    [ line 21/6550 (0%), col 4/72 (5%), char 633/191871 (0%) ]
    ^G Get Help ^O WriteOut ^R Read File ^Y Prev Page ^K Cut Text ^C Cur Pos
    ^X Exit ^J Justify ^W Where Is ^V Next Page ^L UnCut Text ^T To Spell
  )

```

Editing a makefile config file with Nano.

Nano is perfect for editing short configuration files, especially those you need superuser privileges for. To open a file for editing with nano, use the terminal command `nano filename.abc`. Or, to open it with root privileges, `usesudo nano filename.abc`.

If you *really* want to take your terminal text editing a step further, Raspbian does include [Vi](#) (or you can download and install [Emacs](#) [not trying to start a [turf war](#) here]).

Python

Raspbian also includes Python (both version 2.7.3 and 3.2.3), a scripting language of which we're [quite enamored](#) with. Python is an amazingly powerful programming language, thanks to all of the amazing libraries that have already been written with it and its cross-platform-ability.

```

pi@jimPi: ~
File Edit Tabs Help
pi@jimPi ~ $ python -V
Python 2.7.3
pi@jimPi ~ $ python
Python 2.7.3 (default, Jan 13 2013, 11:20:46)
[GCC 4.6.3] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> 2+2
4
>>> var=2+2
>>> var
4
>>> print "hello, world"
hello, world
>>> import antigravity
>>>

```

Doing math and [defying gravity](#) with Python!

Python is useful for simple hardware control (toggling I/O pins, interfacing with ²C sensors, etc.), and it can even be used to create fully-functional projects, like our [Twitter Monitor](#).

If you want to begin learning Python, there are plenty of resources to help you get started [Programiz](#) and [Codecademy](#) are great, sources of tutorials and interactive simulators. And of course, if you're feeling ambitious, there is the [Python Documentation](#) itself.

DOOOOOOOM!

Once you've familiarized yourself with everything Raspbian includes, you may notice it's missing something. Certainly you've got the web, you've got Python, you even have Python games. But there aren't any Python games that have you playing a space marine fighting off an otherworldly invasion on Mars. Let's install [Doom]([http://en.wikipedia.org/wiki/Doom_\(video_game\)](http://en.wikipedia.org/wiki/Doom_(video_game))).

This step does require a **connection to the Internet**. So you'll either need to route Ethernet to your Pi, or [set up WiFi](#). If you're a Linux newbie, this is a great opportunity to have your first experience with [apt-get](#), tarball extraction, binary compilation, and installation -- stuff you'll be doing a lot of as you continue on.

There will be a lot of **command line** interaction here, so **open up LXTerminal** now. Every terminal command you should send will be presented as such:

```

pi@raspberrypi ~ $ man apt-get

```

Which emulates the default look of your terminal. Only **send the grey-ish text** in that line. The text in green represents your user and localhost name (which may be different). The text in blue represents your current directory (~ is the /home/pi directory).

Install Dependencies

Before we can compile Chocolate Doom, there are a few dependencies we need to harness first.

To begin, it's always a good idea to **update your apt-get index** with:

```
pi@raspberrypi ~ $ sudo apt-get update
```

After apt-get update runs, we can apt-get all of our dependencies with this beast of a command:

```
pi@raspberrypi ~ $ sudo apt-get install libsdl1.2debian libsdl-image1.2 libsdl-mixer1.2 libsdl-mixer1.2-dev libsdl-net1.2 libsdl-net1.2-dev timidity.
```

It'll alert you that the total "get" will be about 90MB. Type `y` to begin the download. Now, time for something you'll be doing a lot of: waiting. The downloading and unpacking will take 20-or-so minutes to finish up. While you're waiting you can read up on the dependencies you're installing:

- [libsdl1.2debian](#) -- Simple DirectMedia Layer (SDL)
- [libsdl-image1.2](#) -- Image loading for SDL
- [libsdl-mixer1.2](#) -- Audio mixer library for SDL
- [libsdl-mixer1.2-dev](#) -- Audio mixer library development files
- [libsdl-net1.2](#) -- Network library for SDL
- [libsdl-net1.2-dev](#) -- Network library development files
- [timidity](#) -- MIDI, MOD and other sound file renderer

It's always good to know a little something about what you're downloading and installing.

Download and Unpack the Source

Now that we have the dependencies under control, we can download the Chocolate Doom source code. First **navigate to a directory** where you want the files to live. Here are commands to create a directory called "Doom" and go there:

```
pi@raspberrypi ~ $ mkdir Doom
pi@raspberrypi ~ $ cd Doom
```

Next, download Chocolate Doom with the `wget` command by sending:

```
pi@raspberrypi ~/Doom $ sudo wget http://www.chocolate-doom.org/downloads/2.0.0/chocolate-doom-2.0.0.tar.gz
```

(The version number may update, which may make that link 404. If you get an error, check for a new version or [Chocolate Doom's homepage](#).)

Extract the tar.gz file by with this `tar` command:

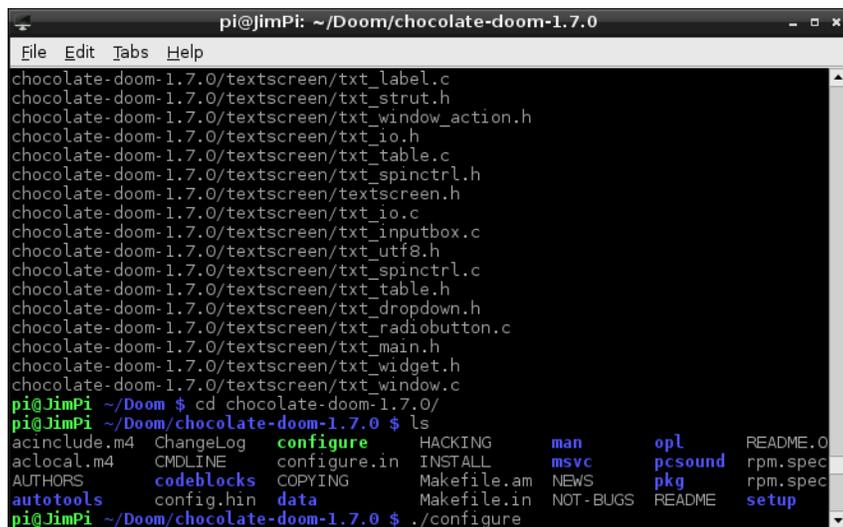
```
pi@raspberrypi ~/Doom $ tar -xvf chocolate-doom-2.0.0.tar.gz
```

Then move into the `chocolate-doom-2.0.0` directory by sending:

```
pi@raspberrypi ~/Doom $ cd chocolate-doom-2.0.0
```

Configure, Make and Install

To double-check that everything looks correct, you can use the `ls` command to view all files in your current directory.



```
pi@jimPi: ~/Doom/chocolate-doom-1.7.0
File Edit Tabs Help
chocolate-doom-1.7.0/textscreen/txt_label.c
chocolate-doom-1.7.0/textscreen/txt_strut.h
chocolate-doom-1.7.0/textscreen/txt_window_action.h
chocolate-doom-1.7.0/textscreen/txt_io.h
chocolate-doom-1.7.0/textscreen/txt_table.c
chocolate-doom-1.7.0/textscreen/txt_spinctrl.h
chocolate-doom-1.7.0/textscreen/textscreen.h
chocolate-doom-1.7.0/textscreen/txt_io.c
chocolate-doom-1.7.0/textscreen/txt_inputbox.c
chocolate-doom-1.7.0/textscreen/txt_utf8.h
chocolate-doom-1.7.0/textscreen/txt_spinctrl.c
chocolate-doom-1.7.0/textscreen/txt_table.h
chocolate-doom-1.7.0/textscreen/txt_dropdown.h
chocolate-doom-1.7.0/textscreen/txt_radiobutton.c
chocolate-doom-1.7.0/textscreen/txt_main.h
chocolate-doom-1.7.0/textscreen/txt_widget.h
chocolate-doom-1.7.0/textscreen/txt_window.c
pi@jimPi ~/Doom $ cd chocolate-doom-1.7.0/
pi@jimPi ~/Doom/chocolate-doom-1.7.0 $ ls
acinclude.m4  ChangeLog  configure  HACKING  man  opl  README, O
aclocal.m4   CMO LINE  configure.in  INSTALL  msvc  pcsound  rpm.spec
AUTHORS      codeblocks  COPYING      Makefile.am  NEWS  pkg      rpm.spec
autotools    config.hin  data         Makefile.in  NOT-BUGS  README  setup
```

After un-tarring comes the `./configure` command.

The next step is to configure Chocolate Doom by running the `configure` file. Do this with:

```
pi@raspberrypi ~/Doom/chocolate-doom-2.0.0 $ ./configure
```

Getting close! The next step is to make Chocolate Doom:

```
pi@raspberrypi ~/Doom/chocolate-doom-2.0.0 $ make
```

Watch the compilation scroll through a huge list of processes. Time for more thumb-twiddling. Once that's done, the last step is to:

```
pi@raspberrypi ~/Doom/chocolate-doom-2.0.0 $ sudo make install
```

Woo! The Chocolate Doom engine is installed!

Download a WAD

You've got the game installed, but where's all the data? WAD's where all the data is. In order to run Chocolate Doom requires that you point it to a WAD file on your Pi.

There are a variety of WAD files out there. If you don't own the game, you can download a shareware WAD [here](#). Or if you want to stick to the command line, type this:

```
pi@raspberrypi ~/Doom/chocolate-doom-2.0.0 $ cd ..
pi@raspberrypi ~/Doom $ sudo wget http://www.jbserver.com/downloads/games/doom/misc/shareware/doom1_wad.zip
```

And then unzip the WAD with this command:

```
pi@raspberrypi ~/Doom/chocolate-doom-2.0.0 $ sudo unzip doom1_wad.zip
```

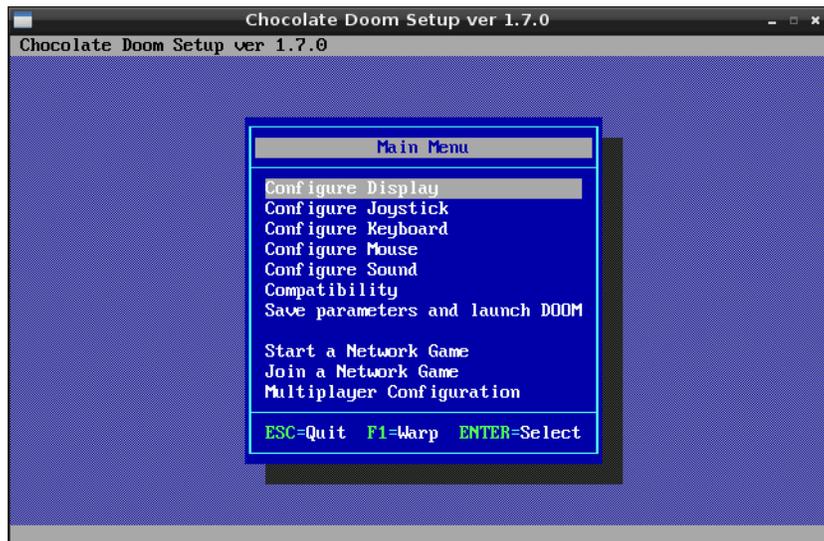
Now you should have a file named DOOM1.WAD in your Doom folder.

Setup and Play!

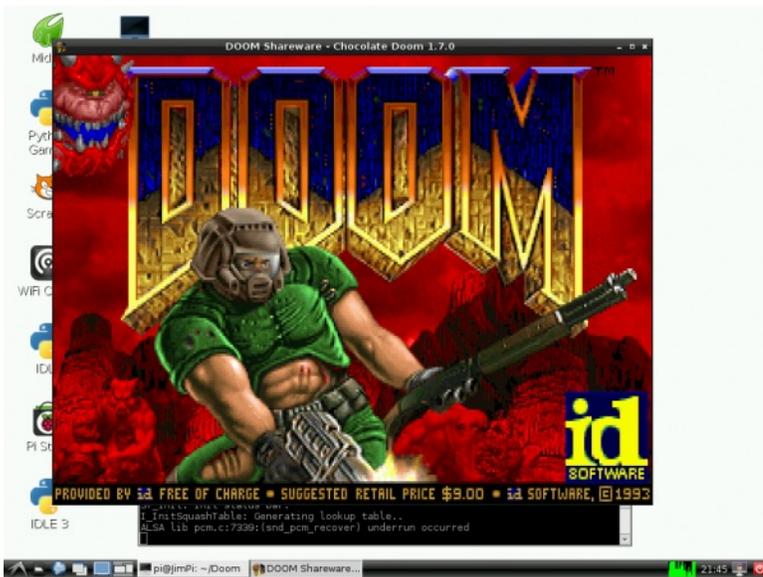
To open the Chocolate Doom setup utility, use the `chocolate-doom-setup` command. While you're doing so, you should also point it to the Doom WAD file you downloaded:

```
pi@raspberrypi ~/Doom $ chocolate-setup -iwad DOOM1.WAD
```

With the Chocolate Doom Setup utility you can adjust things like **screen resolution** (full-screen or windowed), configure **keyboard, mouse, and joystick** inputs, and **sound**.



Once you've made all of those changes, click "Save Parameters and Launch DOOM".



If you ever want to launch straight into Doom, you can use this command:

```
pi@raspberrypi ~/Doom $ chocolate-doom -iwad DOOM1.WAD
```

Now go save the world!

Resources and Going Further

There are loads of resources around the web to help answer your Raspberry Pi-related cravings. Including:

- **Raspberry Pi Resources:**
 - [eLinux Raspberry Pi Hub](#) -- An excellent wiki resource for all things Pi.
 - [eLinux Troubleshooting Guide](#)
 - [Raspbian Documentation](#)
 - [Raspbian FAQ](#)
 - [Raspbian Forums](#)
 - [wiringPi](#) -- An Arduino-like programming interface for the Raspberry Pi.
- **General Linux Resources:**
 - [Basic Linux Commands](#) -- Great resource for Linux newbies.
 - [ExplainShell.com](#) -- Really cool tool that dissects terminal commands. Great if you've ever wondered what, exactly, those seemingly aimless command lines do.
- **Etc.**
 - [Chocolate Doom Wiki](#)

Going Further

- [Raspberry Pi Twitter Monitor](#) -- Learn how to use a Raspberry Pi to monitor Twitter and blink LEDs.
- [Using a USB WiFi Dongle With the Pi](#) -- Learn how to set up WiFi on the Pi. Connect to wireless networks via a [USB WiFi Dongle](#).
- [Getting Started with pcDuino](#) -- If the Pi doesn't give you enough hardware access, consider stepping up to the [pcDuino](#). This tutorial teaches you how to begin using the powerful little development board.

[learn.sparkfun.com](#) | [CC BY-SA 3.0](#) | SparkFun Electronics | Niwot, Colorado